# Art 1

Art 1, 2 semesters , no prerequisite

## Learning Outcomes at a Glance

### Quarter One

Creating, Presenting, Responding, Connecting to 2D Design

* Intro to:
  + Aesthetics, Elements of Art, Principles of Design
* 2D media and techniques (paper, paint, digital equipment, drawing, experimental mark-making, printmaking, and image transfer tools)
* Art history and Criticism

### Quarter Two

Creating, Presenting, Responding, Connecting to 3D Design

* 3D media and techniques for relief and in-the-round objects: additive, subtractive, constructed, and modeled (clay, metal, wood, etc.)
* Art history and Criticism

### Quarter Three

Creating, Presenting, Responding, Connecting to 2D Design through expansion and reinforcement of:

* + Aesthetics, Elements of Art, Principles of Design
* 2D media and techniques (paper, paint, digital equipment, drawing, experimental mark-making, printmaking, and image transfer tools)
* Art history and Criticism

### Quarter Four

Creating, Presenting, Responding, Connecting to 3D Design through expansion and reinforcement of:

* + Aesthetics, Elements of Art, Principles of Design
* 3D media and techniques for relief and in-the-round objects: additive, subtractive, constructed, and modeled (clay, metal, wood, etc.)
* Art history and Criticism
* Photographing the work to create a portfolio is a skill that should begin in all art classes. A digital portfolio from any and all art classes may be used in the Advanced Placement Studio Art Exam.